

DJFX LOOPER

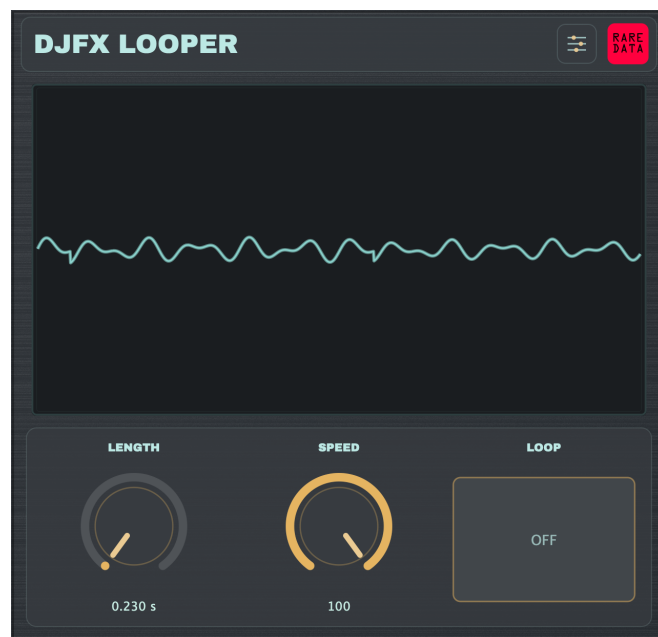
QUICK GUIDE / VERSION 1.0 / COMPLETELY FREE

RARE
DATA

START WITH AUDIO

In a host: put DJFX Looper on a track that is already playing. In COMPA, GarageBand or another AUv3 host, choose it as an audio effect.

Standalone: connect or select an audio input. Use headphones, allow microphone access if needed, and unmute the input if the app asks. DJFX processes incoming sound; it does not generate a backing track.



THREE CONTROLS

Length - 0.012 to 0.230 seconds. Changes the short rolling window. Start at 0.230 s, then shorten it for tighter rhythms and texture.

Speed (-100 to +100). +100 plays forward, 0 stops moving playback, and negative values reverse it. Try Length and Speed together.

Loop. Momentary is the default: press and hold, then release. Choose Loop Toggle in Settings to latch it. A continuous control view is also available.

Length still affects the sound with Loop OFF. Loop OFF keeps the rolling effect running. For dry audio, use your host's bypass or disable the insert.

SETTINGS

Use the sliders/settings icon. Choose knobs, vertical or horizontal sliders; Loop button or continuous control; and Momentary or Toggle button behavior.

Scope views: Peaks, Wave, Spectrum, Vector, Depth, Trace and Bars. Choose a palette and a steel, dark steel, walnut or maple surface.

RECALL

Save your host project to recall the controls and presentation. Saved Toggle choices stay Toggle. A held Momentary gesture is released instead of becoming a stuck loop.

NO SOUND?

Check the source audio, input mute/permission, host bypass and Speed (not 0).